RANKS

Colonel Lupus
LV10
LPs is 2d6 + 10
Elite Skills: Double Defensive Stalwart

Captain
LV6
LPs is 2d6 + 6

Lieutenant
LV4
LPs is 2d6 + 4

Sergeant
LV2
LPs is 2d6 + 2

DETACHMENTS

Each Detachment is 10 TUs. At least half of any Infantry not mounted on skimmers should be regularly armed troops.

Infantry Platoon Detachment:
1 Viking with HSW and 1 additional towed weapon of ANY SORT (which counts as one TU in total), 4 ATGW equipped Vikings (with optional Transport trailers) carrying, 5 Infantry TU’s (2 regular, 1 support, 1 Buzzbom, 1 Sniper),
Total: 1080pts (1140pts with trailers). Or...

Tank Hunter Detachment:
2 Viking with HSW with 2 additional Powergun towed weapons (which counts as two TUs in total), 2 anti-tank missile Vikings, 6 Infantry TUs on skimmers with buzzbombs.
Total: 900pts.

Add a Lt. to a detachment at 20pts.

Use either force as a SINGLE detachment during play. Build a bigger force by using both detachments and adding a captain (40pts). A third detachment could be added by duplicating one of the detachments with a major (100pts).

Colonel Lupus (240pts) with Elite Skill: Double Defensive Stalwart can be added for two detachments or more in the field.