

# The United Defence Batteries



28MM

## GD806 APC Calliope

Type	Elite: 3+
Move	Fast, Lt Hover: 30cm
Defence	F 8, S 7, R 7, T 6
Weapons	Calliope: 8 x 3cm Powergun: Sh 8, FP 3/4.

### VARIANTS

#### Artillery variant:

21cm launcher: Sh 1, FP 5/6 QR  
**REDUCE -1 FOR DIRECT FIRE** (so fire as Veteran: 4+); plus 2cm powergun: Sh 2, FP 2/2.

#### Support/Command variant:

2cm tribarrel powergun:  
Sh 3, FP 3/3.



General Duotronics GD806 Calliope

## LEADERS

Lieutenant  
Charles Desoix  
**LV8**

LPs is 2d6 + 12

**Elite skills:**  
Command Material

Major  
Sergei Borodin  
**LV10**

LPs is 2d6 + 10

**Elite skills:**  
Command Material

## RANKS

Major  
**LV10**  
LPs is 2d6 + 10

Captain  
**LV8**  
LPs is 2d6 + 8

Lieutenant  
**LV6**  
LPs is 2d6 + 6

Sergeant  
**LV4**  
LPs is 2d6 + 4

## DETACHMENTS

**Each Detachment is 8 TUs.** all of which must be vehicles, of which at least five must be calliopes.

### Calliope and Artillery Detachment:

1 command/support vehicle, 5 calliopes; 2 artillery pieces (on table).

**Total: 1875pts.**

**Add a Lieutenant to this detachment at 40pts.**

Treat this force - whatever option is selected - as a SINGLE detachment. Build a bigger force by duplicating this detachment and adding a captain (**100pts**). For larger forces, the UDB must be supporting other mercenary or regular forces.

One or more detachments may use a special leader Lieutenant Charles Desoix at **100pts** or Major Sergei Borodin at **240pts**

## POINTS COSTS

Calliope or artillery piece (on table): **250pts**;  
command/support vehicle: **125pts**

Up to 1 additional sergeant could be purchased at **20pts**.