### Leaders

#### Ranks

- **Captain LV4**
  - LPs is 2d6 + 4

- **Lieutenant LV2**
  - LPs is 2d6 + 2

- **Sergeant LV1**
  - LPs is 2d6 + 1

#### Detachments

- **Warriors of Jihad Heavy Detachment:**
  - 1 Gecko or Zebu with hypersonic missiles, 1 Gecko/Zebu with tribarrel powergun, 1 Goanna with tribarrel powergun, 1 Goanna with railgun, 2 Geckos/Zebus with Manta ATGWs, 2 Warthogs, 1 Hunchback with Hypersonic Missiles, 1 Hunchback with Cannon/ATGW, with 2 TU of infantry (an attack squad and an anti-tank squad in any suitable vehicles). Including a Major. **Total: 1080pts.** Or...

- **Desert Raider Detachment:**
  - 2 Goannas with lasers, 2 Goannas with railguns; 2 Gecko/Zebus with Manta ATGWs, 1 Gecko/Zebu with tribarrel powergun with 1 TU of infantry, 1 Gecko/Zebu with hypersonic missiles with 1 TU of infantry (an attack squad); and 2 snipers. Including 1 Lieutenant. **Total: 820pts.** Or...

- **Chief Diabate’s Detachment (14TUs):**
  - 2 Goannas with Kestral ATGWs, 2 Goannas with tribarrel powerguns; 2 Gecko/Zebus with Manta ATGWs, 2 Gecko/Zebus with tribarrel powerguns with 1 TU of infantry in each (1 with assault rifles, 1 anti-tank squad), 1 Gecko/Zebu with hypersonic missiles with 1 TU of infantry (an attack squad); Including Chief Diabate in his technical (also carrying 1 Infantry attack squad TU). **Total: 1070pts.**

Chose up to three detachments without duplication. The **Warriors of Jihad** are always led by a Major.

Chief Diabate (**220pts**) is in a heavy, uparmoured Technical. The Desert Raider detachment includes a Lieutenant. A major (**50pts**) in a vehicle may be added as an ‘insurance’ officer in chief Diabate’s Detachment. LT (**10pts**), in a vehicle may be added as an ‘insurance’ officer in the Jihad Detachment. In the event of Diabate’s death, his Major would take over leadership without his special skills. If the major in the Jihad was killed, the insurance Lieutenant would take over acting as a Major and then, in the event of either of their deaths (or an insurance Lt not having been allocated), it’s down to an ‘insurance’ sergeant or plain sergeants.

---

**Points Costs**

- Gecko or Zebu: **80pts**; Goanna: **95pts**. Warthog: **105pts**.
- Hunchback: **135pts**.
- Infantry: **10pts**; Anti-tank infantry or Attack Squad: **20pts**.
- Snipers: **40pts**. Sniper TUs may be in vehicles or deployed according to the scenario.

Up to 1 additional sergeant could be purchased at **5pts**.

Chief Diabate has a leadership of 10 (including his Elite Skill of Inspirational Leader) and costs **100pts or 220pts in his Heavy Warthog/Hunchback or similar technical.**