

Prosperity Rebel Nationalists/Consiies



6MM

Infantry Squad

Type	Trained: 5+ C/As'lt: 1
Move	Infantry: 5cm
Defence	5 , Light cov' +1 , Heavy +2
Weapons	High-tech Assault rifle: Sh 2, FP 1/1 Range: Long
Suppress	remove suppression marker (UP TO 3) on 5+

VARIANTS

Support Squad: with Assault rifle and support weapon:
Sh 2, FP 2/2. COMBINED FIRE ONLY

Tank Hunters: with Assault rifle and Buzzbomb **EITHER** Assault rifle,
Sh 2, FP 1/1 Range: Long OR Buzzbomb **Sh 1, FP 1/6 (short range only). NO COMBINED or DUAL FIRE**



Thyssen Colonial Light Tank

Type	Trained: 5+
Move	Slow, Tracked: 5cm
Defence	F 9, S 7, R 7, T 7
Weapons	6cm Auto-cannon: Sh 2, FP 2/4. Support Weapon: Sh 2, FP 1/3.

VARIANTS

Light Support Tank.
10cm artillery howitzer **Sh 1, FP 4/4** in direct fire mode **QR REDUCE -1 FOR DIRECT FIRE** (so fire as Untrained: **6+**)



Thyssen Colonial Light Tank

RANKS

Major
LV6

LPs is 2d6 + 6

Captain
LV4

LPs is 2d6 + 4

Lieutenant
LV2

LPs is 2d6 + 2

Sergeant
LV1

LPs is 2d6 + 1

Wheeled Truck

Type	Trained: 5+
Move	Slow, Wheeled: 5cm
Defence	F 6, S 6, R 6, T 6
Weapons	Usually none, however any infantry TU in the vehicle gives it a firepower rating of High-tech Assault rifle: Sh 2, FP 1/1 Range: Long. Can carry up to 8 infantry TUs

VARIANTS

Mortar Truck:
Heavy Mortar:
Sh 1, FP 5/4 (no short/medium range).
Support Weapon:
Sh 2, FP 1/3.
Cannot carry infantry.



Wheeled Truck

DETACHMENTS

Each Detachment is 15 TUs. All TUs may be armoured vehicles but if infantry are present they must be in trucks. At least half the infantry must be armed with only assault rifles.

Armoured Squadron Detachment: 12 light tanks plus 3 support tanks split into 3 platoons of 4 light tanks and a support tank each. **Total: 1080pts. Or....**

Mechanised Infantry Detachment: 2 trucks, 1 mortar truck, 12 infantry TUs (6 regulars, 6 with any mix of weapons). **Total: 250pts**

Add a Lt. to any of these detachments at 10pts.

Treat this force - whatever option is selected - as a SINGLE detachment. Build a bigger force with both detachments and a captain (20pts).

POINTS COSTS

Thyssen Colonial light tank: **75pts**; Thyssen Colonial light support tank (on table): **60pts**, mortar truck: **50pts** (on table); truck: **25pts**.
Infantry: **10pts**; infantry with support weapon: **15pts**; infantry with buzzbomb launcher: **15pts**.

Up to 1 additional sergeant could be purchased at **5pts**.