Heavy Infantry Squad

**Type** | Veteran: 4+
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**Move** | Infantry: 8cm
**Defence** | 7, Light cov’ +1, Heavy +2
**Weapons** | Flechette Rifle Sh 2, FP 3/1 (max range: Long)
**Suppress** | remove suppression (UP TO 4) on 4+

**VARIANTS**
- **Close Assault Squad:** Flechette Shotguns, Sh 2, FP 3/1+1 (short range only)
- **Support Squad:** Flechette Rifle Sh 1, FP 3/1 (max range: Long) & HSW: Sh 2, FP 1/3
- **Anti Tank Squad:** Flechette Rifle Sh 1, FP 3/1 (max range: Long) & Advanced Micro Buzzbombs: Sh 1, FP 1/7 (short and medium range only)

**Defence**
- **VARIANTS**
  - **BuzzBombs:** Advanced Micro Buzzboms
  - **Helheim HAT:** with Schürzen

**Points Costs**
- Woden HBT: 400pts
- Woden HBT with Schürzen: 440pts
- Helheim HAT: 420pts
- Helheim HAT with Schürzen: 460pts
- Baldur LT: 290pts

Each detachment is 10TUs. All infantry must be in vehicles at the start of the game.

Heavy Infantry Detachment: 1 Lynx APC; 1 Lynx ICV; 1 Lynx Missile; 6 TUs of infantry (2 standard; 2 anti Tank; 1 Close Assault, 1 Support); 1 Thor Command Vehicle. **Total: 880pts. Or...**

Panzer Grenadier Detachment: 1 Lynx ICV; 1 Lynx Missile; 4 TUs of infantry (1 of each); 1 Thor Command Vehicle; 1 Baldur Missile Vehicle; 1 Baldur Light Tank, 1 Zwilling support tank. **Total: 1205pts. Or...**

Assault Panzer Detachment: 1 Thor Command Vehicle; 4 Thor MBT, 1 Baldur Missile Vehicle; 2 Baldur Light Tank, 1 Zwilling support tank; 1 Taifun AAA Tank. **Total: 2270pts. Or...**

Assault Panzer Detachment: as standard Assault Panzer detachment but with sideskirts added to all Wodens and Helheims. **Total: 3490pts.**

Treat this force - whatever option is selected - as a SINGLE detachment during play. Build a bigger force with two to four detachments duplicating where required or add to Cecach Federal Army Regulars or Fasolini's Company (see additional play sheets).

A single detachment would have a Lieutenant (20pts), a second a Captain (40pts) three detachments would undoubtedly have a Major (100pts). Four detachments may have a Colonel (LV10 200pts) or a commander from another