

Guardforce O'Higgins



6MM

Infantry Squad

Type	Trained: 5+ C/As't: 1
Move	Infantry: 5cm
Defence	5 , Light cov' +1 , Heavy +2
Weapons	Flechette Rifle, Sh 2 , FP 3/1 , Range Long
Suppress	remove suppression marker (UP TO 3) on 5+

VARIANTS

Assault Squad with Flechette Rifle: **Sh 1**, **FP 3/1**, **Range Long** & Heavy Support Weapon: **Sh 2**, **FP 1/3**.
Tank Hunters: Flechette Rifle: (as above) & Buzzbomb: **Sh 1**, **FP 1/6** (**short range only**).



Legion 202 Light Truck

Type	Trained: 5+
Move	Slow, Wheeled: 5cm
Defence	F 6 , S 6 , R 6 , T 6
Weapons	Support Weapon, FArc : Sh 2 , FP 1/3 . Carries 2 TU of inf

VARIANTS

Mortar Truck: Heavy Mortar: **Sh 1**, **FP 5/4** (**No short/medium range**). **Cannot carry infantry**.



Legion 202 Legionary Mortar

Thyssen APC

Type	Trained: 5+
Move	Slow, Tracked: 5cm
Defence	F 8 , S 7 , R 7 , T 6
Weapons	Support Weapon: Sh 2 , FP 1/3 . Carries 3 TU of infantry

VARIANTS

Command Track: As APC but cannot carry infantry.
Mortar Carrier: As APC but with 6 barrel rocket launcher (fire as Double-barrel Light Mortar: **Sh 6** shots, **FP 3/1 No Short**). Carries 1 TU Infantry.
Mine & Recovery vehicle: Mine clearance - **Sh 2** at detection, range **Point Blank**: destroys 1 mine counter each. Same stats as Command Track but **+1** defensive value, all angles.



Thyssen APC

RANKS

Major
LV8

LPs is 2d6 + 8

Captain
LV6

LPs is 2d6 + 6

Lieutenant
LV4

LPs is 2d6 + 4

Sergeant
LV2

LPs is 2d6 + 2

Panavia Black Crow APC

Type	Veteran: 4+
Move	Very Fast, Lt NoE: 17cm
Defence	F 8 , S 7 , R 7 , T 6
Weapons	1cm Gatling railgun, FArc only Sh 3 , FP 1/3 . May carry 2 CAP guns in Pods FArc only: Sh 2 , FP 0/5 . Carries 1 TU Fianóglach Infantry - see below

CHOOSE ONE INF. TU per APC

Veteran: **4+** C/As't: **3** - Infantry: **5cm DV 6**, Lt cov' **+1**, Hv **+2** Sup **>4** on **4+**
Assault Squad: with Flechette Rifle: **Sh 1**, **FP 3/1** (**range: Long**) & HSW: **Sh 2**, **FP 1/3**. **OR...**
Tank Hunters: Flechette Rifle (as above) & Buzzbomb: **Sh 1**, **FP 1/6** (**short range only**).



Panavia GR77 Black Crow APC

Thyssen Light Tank

Type	Trained: 5+
Move	Slow, Tracked: 5cm
Defence	F 9 , S 7 , R 7 , T 7
Weapons	12cm CAP gun Sh 1 , FP 0/5 Support Weapon: Sh 2 , FP 1/3 .

VARIANTS

Command Tank: As above

Light Support Tank: 10cm Artillery Howitzer: **Sh 1**, **FP 4/4** in direct fire mode. **QR REDUCE -1 FOR DIRECT FIRE** (so fire as Untrained: **6+**)

Anti-Artillery variant: **3** 8 x 3cm CAP calliope: **Sh 8**, **FP 0/3**.



Thyssen Light Tank

LEADERS

Coirnéal Maolán O'Higgins
LV10

LPs is 2d6 + 10

DETACHMENTS

Each Veteran Detachment is 10 TUs. All infantry TUs start the game in Black Crow APCs.

Fianóglach Detachment (Veterans): 5 Black Crow APCs, and 5 Fianóglach infantry TUs (3 assault and 2 tank hunter squads), a major (**100pts**) in an APC and a captain (**40pts**) in charge of the deployed infantry. The captain acts as 'insurance' like a paid for sergeant (see page 80 The Crucible). **Total: 1165pts**. Or...

Each Trained Detachment is 15 TUs. All infantry TUs start the game in APCs or other vehicles.

Armoured Detachment (Trained): 5 light tanks (including a command tank); 2 light support tanks; 1 anti-artillery calliope; 2 mortar carrier (with 2 support squad TUs), 1 light truck with 2 TUs of regular infantry. Include a Lt (10pts). **Total: 825pts**. Or...

Mechanised Infantry Detachment (Trained): 3 Thyssen APCs with 9 TUs of infantry (3 regular, 3 support and 3 tank hunter squads); 1 mortar truck; 1 command track; 1 anti-artillery calliope. Include a Lt (10pts). **Total: 490pts**.

Two use two detachments, just pick two and use them. To use three, pick all three and change a Trained Lt to a Capt (+10pts). The Fianóglach captain is always 2IC (but at no loss of LV if the major is killed). Coirnéal O'Higgins can be swapped for the Fianóglach major at a cost of **+80pts**.

POINTS COSTS

Panavia Black Crow APC: **170pts**; Fianóglach infantry: anti-tank or assault role: **35pts** (all Veterans).

Thyssen light tank (or Command Tank): **75pts**; light support tank: **65pts** (on table); calliope: **100pts**; Thyssen APC: **50pts**; command track **45pts**; mortar carrier **65pts**; mine & recovery vehicle **60pts**; light truck: **30pts**; mortar truck: **65pts** (on table). Infantry: **10pts**; infantry with buzzbomb launcher or support weapon: **15pts**. (all Trained)

1 additional veteran sergeant could be purchased at **10pts**.
 1 additional trained sergeant could be purchased at **5pts**.