

Guardforce O'Higgins - post 331TW



15MM

Infantry Squad

Type	Vet'n/Train'd: 4+/5+ C/As'l't: 3/1
Move	Infantry: 8cm
Defence	5 , Light cov' +1 , Heavy +2
Weapons	Flechette Rifle, Sh 2 , FP 3/1 , Range Long
Suppress	remove suppression marker (UP TO 3) on 5+

VARIANTS - Trained or Veteran Assault Squad with Flechette Rifle: **Sh 1**, **FP 3/1**, **Range Long** & Heavy Support Weapon: **Sh 2**, **FP 1/3**.
Tank Hunters: Flechette Rifle: (as above) & Buzzbomb: **Sh 1**, **FP 1/7** (medium range only).



Centurion 202 Heavy Truck

Type	Trained: 5+
Move	Fast, Wheeled: 15cm
Defence	F 8 , S 7 , R 7 , T 6 (B9)
Weapons	Support Weapon, Coil-gun: Sh 4 , FP 1/4 . 2 TU of infantry

VARIANTS

Centurion 204 Attacker: 10cm Powergun: **Sh 1**, **FP 2/5** Support Weapon: **Sh 2**, **FP 1/3**. **Carries 3 TU of infantry**



Centurion 202 Heavy Truck

Type	Veteran: 4+
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Centurion 204 Attacker

Brollachan APC

Type	Trained: 5+
Move	Medium, Tracked: 10cm
Defence	F 8 , S 7 , R 7 , T 6
Weapons	Twin Support Weapon: Sh 4 , FP 1/3 . Carries 3 TU of infantry

VARIANTS

Command Tank: As APC but cannot carry infantry.
Mortar APC: As APC but with 6 barrel rocket launcher (fire as Double-barrel Light Mortar: **Sh 6** shots, **FP 3/1 No Short**). Carries 1 TU Infantry.
Missile APC: As APC but with Medium ATGW launcher: **Sh 2**, **FP 1/6 No Short**. Carries 1 TU Infantry.



Brollachan AR17 APC

RANKS

ALL ARE VETERANS

Major LV8
LPs is 2d6 + 8

Captain LV6
LPs is 2d6 + 6

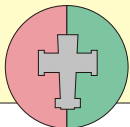
Lieutenant LV4
LPs is 2d6 + 4

Sergeant LV2
LPs is 2d6 + 2

HU-1 Perseus APC

Type	Veteran: 4+
Move	Very Fast, Lt NoE: 25cm
Defence	F 8 , S 8 , R 8 T 7 (B9)
Weapons	1cm Gatling railgun, FArc only Sh 3 , FP 1/3 . May carry 2 7cm ECAP guns in Pods FArc only: Sh 4 , FP 3/5 . Carries 1 TU Fianóglach Infantry - see below

Door Gunners: If infantry are aboard they may operate the door guns. Support Weapon: **Sh 2**, **FP 1/3**.
Left Arc Support Weapon: **Sh 2**, **FP 1/3**.
Right Arc



HU-1 Perseus VTOL APC

Fragarach Light Tank

Type	Trained: 5+
Move	Medium, Tracked: 10cm
Defence	F 9 , S 8 , R 8 , T 8
Weapons	Twin 9cm ECAP gun Sh 4 , FP 3/6 Support Weapon: Sh 2 , FP 1/3 .

VARIANTS

Command Tank: As above

Light Support Tank: 10cm Artillery Howitzer: **Sh 1**, **FP 4/4** in direct fire mode. **QR REDUCE -1 FOR DIRECT FIRE** (so fire as Untrained: **6+**)

Anti-Artillery Calliope: 8 x 3cm CAP calliope: **Sh 8**, **FP 0/3**.



Fragarach Light Tank

LEADERS

Coirnéal Éamon O'Higgins LV10+2
LPs is 2d6 + 10+2
Elite Skills: Inspirational Leader, Blitzkrieg

DETACHMENTS

Each Veteran Detachment is 10 TUs. All infantry TUs start the game in Perseus or Attacker APCs.

Fianóglach Detachment (Veterans): 5 Perseus APCs, and 5 Fianóglach infantry TUs (3 assault and 2 tank hunter squads), a major (**100pts**) in an Attacker APC and a captain (**40pts**) in charge of the deployed infantry. The captain acts as 'insurance' like a paid for sergeant (see page 80 *The Crucible*). **Total: 1590pts.** Or...

Each Trained Detachment is 15 TUs. All infantry TUs start the game in APCs or other vehicles.

Armoured Detachment (Trained): 5 light tanks (including a command tank); 2 light support tanks; 1 anti-artillery calliope; 1 Mortar APC and 1 Missile APC (with 2 support squad TUs), 1 Centurion 202 with 2 TUs of regular infantry. Include a Lt (20pts). **Total: 1060pts.** Or...

Mechanised Infantry Detachment (Trained): 2 Brollachan APCs; 1 Mortar APC; 1 Missile APC with 8 TUs of infantry (3 regular, 2 support and 3 tank hunter squads); 1 light support tank; 1 anti-artillery calliope; 1 Brollachan command; Include a Lt (20pts). **Total: 610pts.**

Only one detachment can be Fianóglach. To use two detachments, just pick one of the Trained detachments. To use three, pick all three and change a Lt to a Capt (**+20pts**). The Fianóglach captain is always 2IC (but at no loss of LV if the major is killed). Coirnéal O'Higgins can be swapped for the Fianóglach major at a cost of **+180pts**.

POINTS COSTS

Perseus VTOL APC: **210pts**; Centurion Attacker: **175pts**; Fianóglach infantry: anti-tank or assault role: **45pts** (all Veterans). Fragarach light tank (or Command Tank): **110pts**; Fragarach support tank: **65pts** (on table); calliope: **100pts**; Brollachan APC: **55pts**; Command Brollachan **50pts**; Mortar APC (on table) **65pts**; Missile APC **80pts**; Centurion 202: **60pts**. Infantry: **10pts**; infantry support weapon: **15pts**. buzzbomb launcher: **20pts**. (all Trained)

1 additional veteran sergeant could be purchased at **10pts**. **All sergeants are veterans.**

Col. O'Higgins ELITE SKILLS *Inspirational Leader:* This leader inspires loyalty in his men. Add +2 to Leadership Value. *Blitzkrieg:* Leader rolls extra 1d6 of movement LPs ONLY. Not carried over into a LP pool.