

Greenwood's Archers



6MM

Infantry Squad

Type	Veteran: 4+ C/As't: 3
Move	Infantry: 5cm
Defence	6, Light cov' +1, Heavy +2
Weapons	2cm Assault Rifle powerguns: Sh 2, FP 2/2.
Suppress	remove suppression marker (UP TO 4) on 4+

VARIANTS

Legion 204 'Optio' Attacker

Type	Veteran: 4+
Move	Fast, Wheeled: 10cm
Defence	F 7, S 6, R 6, T 6
Weapons	15cm Powergun: Sh 1, FP 2/6; 2cm tribarrel powergun: Sh 3, FP 3/3 carries 1 TU of infantry. ⚠

VARIANTS

Up Armoured: with add on armour pack making DV F 9, S 8, R 7, T 7 ⚠

Command Vehicle: 2cm Tribarrel powergun: Sh 3, FP 3/3 but carries 1 TU of Infantry. ⚠

Mortar Carrier: Double-barrel Heavy Mortar: Sh 2 shots, FP 5/4

No Short or Med. 2cm Tribarrel powergun: Sh 3, FP 3/3 but carries 1 TU of Infantry. ⚠



Legion 204 Optio Attacker UA

Legion 404 Transport

Type	Veteran: 4+
Move	Fast, Wheeled: 10cm
Defence	F 7, S 6, R 6, T 6
Weapons	1 x 2cm Tribarrel powergun: Sh 3, FP 3/3 Carries up to 4TUs of Infantry ⚠

VARIANTS

Callope: 8 x 3cm Powergun: Sh 8, FP 3/4. ⚠

Legion 400 Primus Light Truck/Jeep: as per Legion 404 but only carries 1TU of infantry



Legion 800 Centurion Transport



RANKS

Colonel
LV10
LPs is 2d6 + 10

Captain
LV6
LPs is 2d6 + 6

Lieutenant
LV4
LPs is 2d6 + 4

Sergeant
LV2
LPs is 2d6 + 2

DETACHMENTS

Each Detachment is 10 TUs. At least five of the TUs must be vehicles and all infantry (if any are present) start the game in vehicles.

Armoured Grenadier Detachment: 2 Attackers; 2 heavy Attackers; 1 command vehicle; 5 TUs of infantry (3 TUs of tank hunters and 2 TUs of close support). **Total: 1425pts.** Or...

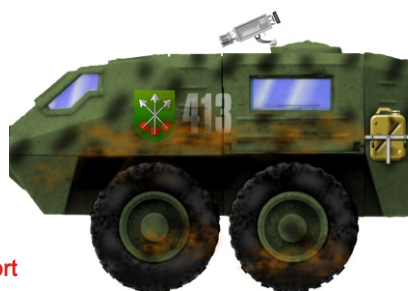
Infantry Support Detachment: 1 mortar carrier (on table) with 1 TU of close support infantry; 1 calliope; 1 large transporter with 4 TUs of regular infantry; 1 light transport with 1 TU of tank hunter infantry. Total: 945pts.

Add a Lt. to any of these detachments at 20pts.

Treat this force - whatever option is selected - as a SINGLE detachment during play. Build a bigger force with a second detachment and a Captain (40pts) or third (by repeating one of the detachments above) with Colonel Maurice Greenwood (150pts).



Legion 204 Optio Attacker



Legion 400 Primus Light Transport

POINTS COSTS

Attacker: 275pts; Heavy Attacker (up-armoured): 300pts;
Command: 100pts; Mortar carrier (on table): 225pts;
Calliope: 250pts; transporter: 175pts; light transporter/jeep: 125pts.
Infantry: 25pts; close support and tank hunter infantry: 35pts.

Up to 1 additional sergeant could be purchased at 10pts.