

Buying Detachments

Most of the guidelines here will be for 15mm vehicles and figures unless it says otherwise. Some will be available in other scales, specifically 28mm and 6mm, but – as the game has evolved - most players now use the rules in 15mm so that's where this documents is concentrating.

Buying the forces you need to ply The Crucible couldn't be easier as you have a selection of manufacturers from which to chose, including the official Crucible range from Ainsty. Use these detachment guides all of which are as per the force list in The Crucible, unless otherwise stated. Some will have to be supplemented with infantry and this will be noted on the packs.

Specifically Slammers Vehicles

Many of these are available from Ainsty in their Crucible range. In 28mm and 6mm these vehicles may still be available from Old Crow, though only via email purchase. Other vehicles from the GZG ranges in both 15mm and 6mm are appropriate, some of these have been designed specifically to complement these rules. Other manufacturers including Brigade Models, Rebel Miniatures, Khurusan, Armies Army, Antenocitis Workshop, Critical Mass Games, Eureka and Old Crow make vehicles and figures that have been utilised for Crucible forces in 15mm, and some in 6mm as well.

Hammer's Slammers

4 Detachment Pack:

7 combat cars
2 command cars
3 tanks
1 command tank
7 support jeeps

In addition you will need 32 infantry figures on skimmers and 16 infantry figures

Single Armoured detachment:

5 combat cars
1 command car
2 tanks

Single Tank detachment:

1 command tank
7 tanks

Single Combat Car detachment:

7 combat cars
1 command car

Single Infantry detachment:

1 mortar jeep, 1 tribarrel jeep
In addition you will need 24 infantry figures on skimmers

Artillery detachment:

3 Hogs
1 command car
1 Sampson
1 Glaive (Hover) APC as Ammo Hauler
1 Provider (Hover) as transport
1 Jeep (Hover)

Almost all of these are currently available from Ainsty although the jeeps are in the process of being manufactured. Figures are from GZG.

Broglie's Legion

2 Detachment Pack:

4 tank destroyers
2 Glaive or Trojan (Hover) APCs
1 Glaive or Trojan (Hover) command vehicle;
3 hover jeeps
In addition you will need 24 infantry figures

Single Heavy Assault Detachment Pack:

6 tank destroyers
2 Slingshot (Hover) calliopes with twin gun point defence turret

Single Support detachment :

3 Glaive or Trojan (Hover) APCs
2 hover jeeps
In addition you will need 12 infantry figures

Almost all of these are – in theory - available from Old Crow although they will be superseded by correctly sized 1/100th scale vehicles from Ainsty (and the jeeps are in the process of being manufactured. Figures are from GZG.

Zaporoskiye Brigade

4 Detachment Pack:

3 Outrider (wheeled) armoured cars with additional Tank Turret (gatling barrel), one with 2 missiles from the TAC missile turret
8 Gladius Medium Tanks (tracked) with Tank Turret (gatling barrel)
2 Gecko scouts (Wheeled) with additional mini-turret
6 Halberd assault tanks with additional mini-turret
4 Sabre tanks with additional mini-turret
4 Glaive (Tracked) APCs with additional mini-turret
1 Goanna (wheeled) with 2 missiles from the TAC missile turret
In addition you will need 48 infantry figures

Single Heavy Armoured detachment:

4 Sabre tanks with additional mini-turret
4 Halberd assault tanks with additional mini-turret
2 Gladius Medium Tanks (tracked) with Tank Turret (gatling barrel)

Single Armoured detachment:

2 Outrider (wheeled) armoured cars with additional Tank Turret (gatling barrel)
2 Gecko scouts (Wheeled) with additional mini-turret
4 Halberd assault tanks with additional mini-turret
2 Gladius Medium Tanks (tracked) with Tank Turret (gatling barrel)

Single Support detachment:

2 Gecko scouts (Wheeled) with additional mini-turret
2 Glaive (Tracked) APCs with additional mini-turret
1 Goanna (wheeled) with additional mini-turret
1 Provider Transport (wheeled) with TAC missile turret
In addition you will need 16 infantry figures

Almost all of these are – in theory - available from Old Crow

Thunderbolt Division

4 Detachment Pack:

5 Gecko scouts (Wheeled) with additional single weapons mounts (missile box)
5 Goanna scouts (Wheeled) with additional single weapons mounts (missile box);
14 Dragoon half-tracks: 7 standard turrets (two command turrets with no guns just missiles); 1 manned calliope turret; 6 Tank Turrets.

In addition you will need 66 infantry figures

Single Panzer detachment:

10 Dragoon half-tracks: 1 standard turret (command turret with no guns just missiles); 1 manned calliope turret; 8 Tank Turrets.

Single Panzer Grenadier detachment:

6 Dragoon half-tracks: 3 standard turrets (one command turret with no guns just missiles); 1 manned calliope turret; 2 Tank Turret.

In addition you will need 16 infantry figures

Single Recce detachment:

5 Gecko scouts (Wheeled) with additional single weapons mounts (missile box)
5 Goanna scouts (Wheeled) with additional single weapons mounts (missile box)

Almost all of these are – in theory - available from Old Crow

Apex Dragons

4 Detachment Pack:

7 Slingshot (wheeled) MICVs, with Tank Turret (gatling barrel)
3 Slingshot (wheeled) calliopes with missile turret
8 Trojan (wheeled) APCs with single weapons mounts - missile box & gun (2 as command turret with no missiles just gun) (2 as extra missile launchers – an extra missile box),
8 Claymores: 3 with Support Turret (gatling barrel), 3 with tank hunter turret and 2 with multi missile turret
In addition you will need 56 infantry figures

Single Strike detachment:

6 Slingshot (wheeled) MICVs, with Tank Turret (gatling barrel)
2 Slingshot (wheeled) calliopes with missile turret)
2 Trojan (wheeled) APCs - 1 as command turret (with no missiles just gun), 1 as extra missile launchers (an extra missile box),

Single Dragoon detachment:

2 Slingshot (wheeled) MICVs, with Tank Turret (gatling barrel)
1 Trojan (wheeled) APCs with single weapons mount - missile box & gun
1 Trojan (wheeled) command with single weapons mount with just a gun
1 Claymore 1 with multi missile turret
In addition you will need 20 infantry figures

Single Heavy detachment:

6 Claymores: 3 with Support Turret (gatling barrel), 3 with tank hunter turret
2 Slingshot (wheeled) MICVs, with Tank Turret (gatling barrel)

Almost all of these are – in theory - available from Old Crow

Flaming Sword

4 Detachment Pack:

7 Halberd (hover) tank destroyers
4 Blower tank destroyers
6 jeeps (hover)
6 Slingshot (hover) APCs/Command. Armed with a tribarrel only.
1 Slingshot (Hover) heavy mortar with new mortar turret
1 Slingshot (Hover) calliope with twin gun point defence turret
In addition you will need 60 infantry figures

Single Reconnaissance detachment:

4 jeeps
3 Slingshot (Hover) calliope with twin gun point defence turret, 2 APC/command Armed with tribarrel
In addition you will need 12 infantry figures

Single Strike detachment:

2 Halberd (hover) tank destroyers
2 Slingshot (hover) APCs/Command. Armed with a tribarrel only.
In addition you will need 24 infantry figures

Single Heavy detachment:

6 Halberd (hover) tank destroyers
4 Blower tank destroyers

Single Protection detachment:

1 Slingshot (Hover) heavy mortar with new mortar turret
4 Slingshot (Hover) calliope with twin gun point defence turret, 2 APC/command Armed with tribarrel
2 jeeps
In addition you will need 12 infantry figures

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Terran Star Marines

2 Detachment Pack:

4 Lancer (grav) with turret from Sabre
1 Lancer (grav) with tank hunter turret
3 Lancer (grav) with missile defence turrets and tribarrel
In addition you will need 24 infantry figures

Almost all of these are – in theory - available from Old Crow. Figures are from GZG.

Terran Star Marines - Post 348

3 Detachment Pack:

8 TUs skimmer mounted infantry (either 16 or 24 – depending how you want to base them) USNC on bikes)
2 Cougar MBTs
2 Wombat APCs
2 Ocelot Light Tanks
2 Minigwal recce vehicles with 3 Firefly Remote Units.
In addition you will need 16 infantry figures (GZG USNC) and dress making pins for drones
All are available from Brigade Models

Compagnie de Barthe

2 Detachment Pack:

2 Slingshot (Hover) calliope with manned calliope turret
3 Slingshot (hover) APCs/Command. Armed with a tribarrel and single weapons mounts (just main barrel).

6 Halberd (hover) tank destroyers

In addition you will need 36 infantry figures – any or all may be skimmer mounted

All are to be replaced with vehicles EuroFed vehicles from Brigade Models

The Wolverines

Single Detachment Pack:

4 Goannas (tracked) with and single weapons mounts (just main barrel). Two should have an additional towed weapon (15mm GZG item for 28mm scale)

In addition you will need 24 infantry figures on skimmers

The Sincanmo Federation

Single Detachment Pack:

2 Goanna Scouts (wheeled) with miniturrets (single laser barrel),

3 Goanna Scouts (wheeled) with tribarrels

2 Geckos Scouts (wheeled) with single weapons mounts (just missile box).

2 Gecko Pickups (wheeled) with tribarrel powerguns

2 Gecko Pickups (wheeled) with single weapons mount (just missile box) on flat bed

In addition you will need 24 infantry figures and two additional snipers – you can use Rebel Miniatures

As alternatives to Old Crow use Antenociti vehicles: Zebus, Warthogs and Hunchbacks

The Lightning Division

Single Infantry Detachment Pack:

3 Glaive (Tracked) APCs with additional mini-turret

1 Sabre tank with Anti-Aircraft turret (missile boxes replaces with single smaller metal barrels)

In addition you will need 24 infantry figures

Single Armour Detachment Pack:

4 Sabre tanks

1 Sabre tank with Anti-Aircraft turret (missile boxes replaces with single smaller metal barrels)

1 Sabre tank with Anti-Aircraft turret

3 Gladius Medium Tanks (tracked) with Tank Turret (single barrel)

1 Outrider (wheeled) armoured cars with additional Tank Turret (single barrel)

The Lightning Division post 340TW

Single Infantry Detachment Pack:

5 command cars with 10 mini-turrets

1 Tracked Heavy Mortar or 1 Hover Jeep with mortar

In addition you will need 16 infantry figures

Single Armoured and Support Detachment Pack:

5 Blower Command Tanks with 5 mini-turrets

2 Flatbed Car with manned calliope turret with 4 tribarrels replacing the calliope barrels

2 command cars with 4 mini-turrets

In addition you will need 4 infantry figures

Brigada Independência (Independence Brigade) in 15mm

Tank Platoon Detachment Pack:

4 Tanks Sabre - Hover option (OC). 4 Miniturrets and 4 Gatling barrels from the Support Turret
4 Outrider - Hover option (OC) all with standard fitment of single weapon mounts

Mechanized Infantry Platoon Detachment Pack:

2 Lancer - Hover option (OC). Both with Tank Hunter turret
In addition you will need 24 infantry figures (C155001 – Old Crow or GZG SG15-A8, A12, A9 etc)

Support Platoon Detachment Pack:

3 Outrider - Hover option (OC). One with Mortar (Tank) Turret, 1 with Point Defence Turret, 1 with missile turret
4 Mules - Hover option (OC). 1 with single weapon mount, 1 with Manned Calliope turret, 1 with missile turret. 'Jeep' Mule may be swapped for GZG Hover Jeep.
In addition you will need 4 infantry figures (Mortar team – C155002 Old Crow or GZG SG15-A14) OR 1 Sniper

Anders' Legion

Single Infantry Detachment Pack:

1 Sabre tank with Anti-Aircraft turret
2 Dragoon half-tracks: (1 standard turret, 1 command turret with no guns just missiles)
In addition you will need 20 infantry figures on jet bikes (skimmers) and 8 infantry figures

Single Reconnaissance Detachment Pack:

1 Dragoon half-track: (1 standard turret)
2 Goannas (tracked) with and single weapons mounts (just main barrel).
In addition you will need 20 infantry figures on jet bikes (skimmers) and 8 infantry figures*

Single Mechanised Detachment Pack:

2 Halberd assault tanks (either twin or single barrels) with additional mini-turrets. One with additional single weapons mounts (just missile box).
1 Sabre tanks with additional mini-turret
1 Sabre tank with Anti-Aircraft turret (missile boxes replaces with single smaller metal barrels)
1 Sabre tank with Anti-Aircraft turret
1 Dragoon half-track: (1 standard turret)
In addition you will need 8 infantry figures on jet bikes (skimmers) and 8 infantry figures

Nonesuch National Guard

Heavy Armour detachment pack:

4 Jagdlancer tank destroyers (tracked) with additional tribarrel
6 Gladius Medium Tanks (tracked) with Tank Turret (single thick barrel)
2 Glaive (tracked) mortars with new single mortar turret
2 Gladius calliope (tracked) with twin gun point defence turret
1 Glaive (tracked) with tribarrel

Mechanised Infantry detachment pack:

1 Gladius calliope (tracked) with twin gun point defence turret
1 Glaive (tracked) mortar with new single mortar turret
4 Glaive APCs with tribarrel
In addition you will need 36 infantry figures

Texian 101st Airborne Light Infantry

Aggressor Squadron detachment pack:

2 Raven gunships,
4 Black Crow

In addition you will need 16 infantry figures

Heavy Support Squadron detachment pack:

5 Black Crow APCs

In addition you will need 20 infantry figures

In 28mm try these <http://www.denizenminiatures.co.uk/files/25mm12.htm>. In 15mm try these <http://www.15mm.co.uk/207.htm>

The Firelords

Mixed detachment pack:

5 Claymores: 1 with Support Turret (gatling barrel), 1 with ComGen turret, 2 with multi missile turret, 1 unmanned calliope turret using point defence turret with calliope barrels added

In addition you will need 20 infantry figures

Heavy detachment pack:

10 Claymores: 2 with Support Turret (gatling barrel), 1 with ComGen turret, 4 with multi missile turret, 2 unmanned calliope turret using point defence turret with calliope barrels added

Prosperity Rebel Nationalist Armoured Regiment

Armoured detachment pack:

12 Gladius Medium Tanks (tracked) with Tank Turret (single thin barrel)
3 Gladius Medium Tanks (tracked) with Tank Turret (single thick barrel)

Mechanised Infantry detachment pack:

3 Provider (wheeled) (one with new single mortar turret)

In addition you will need 48 infantry figures

West Riding Yeomanry

Mechanised Infantry detachment pack:

4 Montsabert Tanks (2 with single thick barrel, 2 with gatling barrel)
3 Tassigny, one with an AA turret

In addition you will need 12 infantry figures – use the Ventaurans from Eureka Miniatures

These are all EuroFed vehicles from Brigade Models

Han Black Banner Mechanised Brigade

Mechanised Infantry detachment pack:

4 Claymores: 2 with tank hunter turret, 2 with the turret from a Dragoon half track

In addition you will need 44 infantry figures

These are all to be replaced with vehicles from Armies Army

The Waldheim Dragoons

Heavy Armoured detachment pack:

4 Missile Blower tanks (one doesn't need the missile boxes)

2 Trojans (hover) with tribarrel

In addition you will need 16 infantry figures

Light Armoured detachment pack:

3 Gladius Medium Tanks (hover) with Tank Turret (2 with single thick barrel, with the twin gun point defence turret and mounting 4 standard tribarrels)

3 Trojans (hover) with tribarrel

2 additional towed weapons (15mm GZG item for 28mm scale)

In addition you will need 16 infantry figures plus 4 figures of gun crews

Hindi Army

Mechanised Infantry detachment pack:

4 Claymores: 2 with tank hunter turret, 2 with the tank turret (thick barrel)

In addition you will need 44 infantry figures

These are all to be replaced with vehicles from Armies Army

Hashemite Nation

Mechanised Infantry detachment pack:

2 Trojans (wheeled) with tank turret (from Glaive) with gatling barrel

1 Trojan (wheeled) with missile turret (from Glaive)

2 Claymores: 1 with Support Turret (gatling barrel), 1 with multi missile turret

1 Gecko with gatling mini turret

1 Goanna with either gatling mini turret or single weapon mount with missile box

In addition you will need 32 infantry figures

Greenwood's Archers

Armoured Grenadier detachment pack:

5 Legion 204, 4 with new optimised tank Turret and additional tribarrel, 1 with tribarrel only

In addition you will need 20 infantry figures

Infantry Support detachment pack:

1 Legion 404 with 1 unmanned calliope turret using point defence turret with calliope barrels added

1 Legion 404 with new double mortar turret

1 Legion 404 with tribarrel only

1 Legion 400 with tribarrel only

In addition you will need 24 infantry figures

Foster's Mercenaries

Artillery and air defence detachment pack:

6 Legion 800s - 3 with unmanned calliope turrets using point defence turret with calliope barrels added;

1 with new single mortar turret, 2 with just tribarrels

In addition you will need 16 infantry figures

Harris' Commando

Armoured detachment pack:

3 combat cars

3 cargo cars

1 additional towed weapon (15mm GZG item for 28mm scale)
In addition you will need 16 infantry figures plus 2 figures of gun crews

Infantry Support detachment pack:

4 cargo cars
1 additional towed weapon (15mm GZG item for 28mm scale)
In addition you will need 24 infantry figures plus 2 figures of gun crews

Guardforce O'Higgins

Fianóglach detachment pack:

5 Black Crow APCs
In addition you will need 20 infantry figures

Armoured double detachment pack:

4 Glaive (tracked) APC with single weapon mount gun only
2 Glaive (tracked) APC with missile point defence turrets
2 Legion 202s, one with new single mortar turret
7 Gladius Medium Tanks (tracked) with Tank Turret (2 with single thick barrel, 5 with single thin barrel)
2 Gladius Medium Tanks (tracked) with manned calliope turrets
In addition you will need 52 infantry figures

Sons of Mangala

Infantry detachment pack:

2 Legion 800s with single weapon mount gun only
1 Legion 204
In addition you will need 28 infantry figures

Infantry Support detachment pack:

2 Provider Transport (wheeled)
1 Legion 204 with new single mortar turret
In addition you will need 28 infantry figures

United Defence Batteries

UDB detachment pack:

5 Slingshot (Hover) calliope with manned calliope turrets
1 Trojan (hover) with tribarrel
2 Slingshots (hover) with new single mortar turret

These are all to be replaced with vehicles from Rebel Miniatures

Heliodorus Regiment

Double detachment pack:

5 Legion 4F6. One with new double mortar turret, 4 with single weapon mount gun only
2 additional towed weapons (15mm GZG item for 28mm scale)
In addition you will need 60 infantry figures including three light mortar teams a 4 figures for gun crew

Bartel's Armour

Armoured Grenadier detachment pack:

3 Claymores with Support Turret (gatling barrel),
1 Claymore with tank hunter turret

3 Legion 800s: 1 with single weapon mount gun only, 1 with missile turret, 1 with new double mortar turret

In addition you will need 12 infantry figures

Mechanised Infantry detachment pack:

1 Legion 4F6. with mini turret (gatling barrel)

1 Legion 400. with mini turret (gatling barrel)

1 additional towed weapon (15mm GZG item for 28mm scale)

In addition you will need 24 infantry figures 2 figures for gun crew

Poplar Regiment

Assault Grenadiers detachment pack:

Assault Grenadiers detachment pack:

4 Claymores with Support Turret (gatling barrel),

2 Legion 800s: 1 with single weapon mount gun only, 1 with new double mortar turret

In addition you will need 16 infantry figures

Mechanised Infantry detachment pack:

1 Legion 800 with single weapon mount gun only,

5 Legion 400. with mini turret (gatling barrel)

2 additional towed weapons (15mm GZG item for 28mm scale)

In addition you will need 16 infantry figures 4 figures for gun crew

Eaglewing Squadron

Attack Wing detachment pack:

3 Raven gunships,

4 Black Crow one with single weapon mount and calliope barrels

In addition you will need 12 infantry figures

Fast Assault Wing detachment pack:

3 Black Crow APCs

2 Slingshots (hover) one with new single mortar turret, one with new double mortar turret

In addition you will need 12 infantry figures on jet bikes (skimmers) and 8 infantry figures*

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The Alaudae Legion

Armoured detachment pack:

3 Halberds (hover) with additional mini turrets (thick barrel)

5 Gladius (hover), 3 with tank turret (single thick barrel) 2 with point defence turrets with single barrels

Infantry detachment pack:

3 Trojans (hover) with single weapon mount gun only

1 Slingshot (hover) with Tac Missile Turret

In addition you will need 16 infantry figures

The Phenix Moirots

Mechanised Infantry detachment pack:

3 Trojans (hover) with single weapon mount gun only with a tribarrel gun

1 Slingshot (hover) with Missile Turret

In addition you will need 24 infantry figures

Friesland Defence Force Detachments

All Arms detachment:

3 combat cars
1 command cars
2 tanks

In addition you will need 8 infantry figures on skimmers

Single Armoured detachment:

4 combat cars
1 command tank
3 tanks

Single Infantry detachment:

1 mortar jeep, 1 tribarrel jeep

In addition you will need 24 infantry figures on skimmers

Support detachment:

1 Hog
1 command car
1 Mortar Jeep (Hover)

In addition you will need 8 infantry figures on skimmers and 4 other infantry figures

Almost all of these are currently available from Ainsty although the jeeps are in the process of being manufactured. Figures are from GZG.

Fasolini's Company (in 15mm)

Company detachment pack:

2 V15-26A or V15-26B Ground Mounts mated to 2 V15-22B Mobile Autonomous Weapons Platform (Tracked)

2 trucks, Bulldog V15-40A or similar.

In addition you will need 32 infantry figures UNSC (SG15-U21 or similar)

All from GZG.

Wrangel's Legion (in 15mm)

Veteran/Trained Mixed Detachment (13TUs) pack:

3 APCs (V15-50A)

1 Command Vehicle (V15-53A)

1 Missile Double Buggy (V15-67A)

In addition you will need 24 infantry figures (NAC SG15 or similar) and 8 infantry on trikes (V15-7)

Light Scout Detachment pack:

1 ICV (V15-51A)

1 Missile Vehicle (V15-51A with missile turret)

1 Command Vehicle (V15-53A)

2 Double Buggys (V15-67A)

1 Missile Double Buggy (V15-67A)

In addition you will need 4 infantry figures (NAC SG15 or similar) and 16 infantry on trikes (V15-7)

Heavy Detachment pack:

2 ICV (V15-51A)

1 Missile Vehicle (V15-51A with missile turret)
1 Mortar Vehicle (V15-51A with mortar turret)
1 Command Vehicle (V15-53A)
2 Gun System Vehicles (V15-52A)
1 Missile Double Buggy (V15-67A)
In addition you will need 8 infantry figures (NAC SG15 or similar)
[All from GZG.](#)

Ariete Division (in 15mm)

Alpine or Mountain Detachment pack:

2 Light Tanks (V15-02A)
1 Light Missile Tank (SG15-02D)
3 Light APCs (V15-04C)
1 Light Command Vehicle (V15-53A)
In addition you will need 12 infantry figures (NI SG15 or similar)

Heavy Infantry Detachment pack:

2 Lynx Fire Support (V15-38A) plus 6 Palugs (V15-69B)
1 APC (V15-35A)
1 Command (V15-36A)
In addition you will need 16 infantry figures (NI SG15 or similar)

Armoured Grenadier Detachment pack:

2 Cougar Tanks (V15-01A)
1 Lion Tank (V15-05C)
1 Lynx APC (V15-35A)
1 Lynx Fire Support (V15-38A)
1 Lynx Mortar (V15-38A)
In addition you will need 16 infantry figures (NI SG15 or similar)
[All from GZG.](#)

Solace Regulars (in 15mm)

Cavalry detachment pack:

7 Gauntlet III hover APC with Turret from the Tracked Heavy APC with light autocannon turret
1 Gauntlet III hover APC
In addition you will need 28 infantry figures

Mechanised Infantry detachment pack:

5 Gauntlet III hover APCs
2 Gauntlet III hover APCs with the RAM mortar turret from the Tracked Heavy Fire Support Vehicle
In addition you will need 32 infantry figures
[All from GZG.](#)

Solace Regulars (in 6mm)

Cavalry detachment pack:

8 Gauntlet hover APC – (3 packs of 3) (add 1 pack of assorted turrets – small types)
In addition you will need 28 infantry figures

Mechanised Infantry detachment pack:

7 Gauntlet hover APC – (3 packs of 3) (add 1 pack of assorted turrets – small types)
In addition you will need 32 infantry figures
[All from GZG.](#)

Molts (in 28mm)

The average detachment is around 16 to 24 individually based figures. These are sold in packs of eight (with various poses) from GZG so 3 to 4 packs would cover almost any need.

Mix is dependent on player choice but the two example given in the book require figures with:

1 close combat, 5 powerguns, 2 buzzbombs and 10 flechette shotguns or 6 powerguns, 2 buzzbombs and 12 flechette shotguns.

Division Légère (in 6mm)

Armoured detachment pack:

5 Goliath medium hovertank (turreted) – (2 packs of 3)

4 Gladiator light hovertank (fixed-mount gun) - (2 packs of 3)

1 Wombat hover APC as calliope – (1 pack of 3) (add 1 pack of assorted turrets – medium/large types)

Mechanised Infantry detachment pack:

3 Gauntlet hover APC/Command – (1 pack of 3)

1 Light Hover Jeep – (1 pack of 5). 1 Additional Jeep as a 'Babouin 'remote control' missile vehicle)

In addition you will need 24 infantry figures

[All from GZG.](#)

Oltenian Republican Army (in 6mm)

Heavy Armour and Artillery detachment pack:

12 Paladin heavy hi-mobility wheeled battle tank – (6 packs of 2)

1 Striker MMRAV rocket artillery vehicle (MRL) – (1 pack of 2)

1 Phalanx heavy hi-mobility wheeled APC – (1 pack of 2)

Mechanised Infantry detachment pack:

2 Rangetruck light wheeled transport vehicle – (1 pack of 4)

2 Phalanx heavy hi-mobility wheeled APC – (1 pack of 2)

1 Paladin heavy hi-mobility wheeled battle tank – (1 pack of 2)

In addition you will need 40 infantry figures

Molt Sweep & Clear detachment pack:

2 Rangetruck light wheeled transport vehicle – (1 pack of 4)

3 Phalanx heavy hi-mobility wheeled APC – (2 packs of 2)

1 Paladin heavy hi-mobility wheeled battle tank – (1 pack of 2)

In addition you will need 36 infantry figures

[All from GZG.](#)

