RANKS

**Major**
LV8
LPs is 2d6 + 8

**Captain**
LV6
LPs is 2d6 + 6

**Lieutenant**
LV4
LPs is 2d6 + 4

**Sergeant**
LV2
LPs is 2d6 + 2

DETACHMENTS

**Each Detachment is 10 TUs.** 10 TU. At least five of the TUs must be vehicles, of which at least four of which must be artillery pieces and all infantry (if any are present) start the game in vehicles, all of which can carry up to 2 infantry TUs

**Artillery Detachment:**

10 TUs at . 1 command, 4 artillery piece (on table); 5 TUs of infantry; A Lt in the command vehicle (**20pts**).

**Total:** **1295pts.**

Treat this force as a SINGLE detachment during play.

POINTS COSTS

**Howitzer (on table):** **250pts.**  
Command: **100pts,**  
Infantry: **35pts.**

Up to 1 additional sergeant could be purchased at **10pts.**