

Ariete Division



28MM

Infantry Squad

Type	Veteran: 4+ C/As'lt: 3
Move	Infantry: 15cm
Defence	6 , Light cov' +1 , Heavy +2
Weapons	Cone-bore Assault Rifle Sh 2, FP 1/3
Suppress	remove suppression marker (UP TO 4) on 4+

VARIANTS

Support Squad: with Cone Bore Assault Rifle & HSW: **Sh 3, FP 1/3. COMBINED FIRE ONLY**
Heavy Tank Hunter Squad: with Cone-bore Assault Rifle: **Sh 1, FP 1/3**
Buzzbomb: **Sh 1, FP 0/6, Short, DV7**
Heavy Infantry: as above but **DV7**
Heavy Support Squad: as above but **DV7**



I-M216 Cougar Tank

Type	Veteran: 4+
Move	Medium, Tracked: 20cm
Defence	F 10, S 9, R 9, T 8
Weapons	10cm Heavy CAP gun, Sh 1, FP 2/7 plus HSW, Sh 2, FP 1/3. Carries NO Infantry

VARIANTS

Command Tank variant: as standard tank

Lion Ground and AA variant: Twin Heavy Cone-Bore turret: **Sh 2, FP 2/5** plus HSW, **Sh 2, FP 1/3. Carries NO Infantry. May fire in AA mode with effect as a medium laser.** ▲



Iveco-Melara I-M216 Cougar Tank

I-M44 Lynx Heavy APC

Type	Veteran: 4+
Move	Medium, Tracked: 20cm
Defence	F 10, S 9, R 8, T 7
Weapons	Twin 2cm Auto-cannon, Sh 4, FP 2/3. Carries 3 TUs of inf.

VARIANTS

Lynx Command variant: Single 2cm Auto-cannon, **Sh 2, FP 2/3. Carries 1 TU of infantry.**

Lynx Mortar variant: Twin Barrelled Light Mortar, **Sh 6, FP 3/1. No Short Range. Carries NO infantry.**



Iveco-Melara I-M44 Lynx Heavy APC

I-M63 Puma Light Tank

Type	Veteran: 4+
Move	Fast, Tracked: 30cm
Defence	F 9, S 8, R 7, T 7
Weapons	5cm CAP gun, Sh 1, FP 0/5 plus HSW, Sh 2, FP 1/3.. Carries NO Infantry

VARIANTS

Missile variant
As above but no CAP gun. Replace with Light ATGW launcher, **Sh 1, FP 0/5. No Short Range.**



Iveco-Melara I-M63 Puma Light Tank

I-M68 Chariot Light APC

Type	Veteran: 4+
Move	Fast, Tracked: 30cm
Defence	F 8, S 7, R 6, T 6
Weapons	Light ATGW launcher, Sh 1, FP 0/5. No Short Range. Carries 1 TU of inf.

VARIANTS

Chariot Command variant: **Unarmed - Carries no infantry.**



Iveco-Melara I-M68 Chariot Light APC

I-M48 Lynx Fire Support

Type	Veteran: 4+
Move	Medium, Tracked: 20cm
Defence	F 10, S 9, R 8, T 7
Weapons	2cm Railgun, Sh 3, FP 2/4. Carries 1 TU of infantry

VARIANTS

Palug Controller: as above with **no Infantry carried. May control up to 3 Palug remote controlled anti-tank units. Each moves using 1,2,4 rule (1LP moves one unit, 2LP the 2nd, 4LP the 3rd unit). Palug's Buzzbombs are Sh1, FP0/6 short and are independently targetable at minus 1QR (i.e Trained: 5+). DV: 6 all arcs. Damage: ANY hit destroys. Max distance from I-M48 - Short (60cm) Move: Fast, wheeled 30cm**



Iveco-Melara I-M48 Lynx Fire Support

RANKS

Major
LV8
LPs is 2d6 + 8

Captain
LV6
LPs is 2d6 + 6

Lieutenant
LV4
LPs is 2d6 + 4

Sergeant
LV2
LPs is 2d6 + 2

DETACHMENTS

Each Detachment is 10 TUs. 2 detachments get a Captain (plus 20pts), 3 a Major (plus 80pts). Alpine detachment may have an additional sergeant (10pts)

Ariete Alpine or Mountain Detachment: 3 Infantry TUs (2TU standard Infantry, 1TU support squad). 2 Puma light tanks, 1 Puma missile tank, 3 Chariot APCs. 1 Command Chariot. Up to two Infantry TUs may be swapped for a sniper each at 70pts each. Including an Lt. **Total: 965pts (without snipers). Or...**

Ariete Heavy Infantry Detachment: 4 Heavy Infantry TUs (1TU standard infantry, 2TU tank hunters, 1TU support squad). 1 Lynx heavy APC, 2 Lynx Fire Support vehicle with one 'Palug' each, 4 additional 'Palugs', 1 Lynx Command vehicle. Including an Lt. One Infantry TU may be swapped for a sniper at 80pts. **Total: 730pts (without a sniper). Or...**

Ariete Armoured Grenadier Detachment: 2 Cougar tanks (including 1 command tank), 1 Lynx heavy APC, 1 Lion Ground Attack/AA vehicle, 1 Lynx Fire Support vehicle, 4 Heavy Infantry TUs (1TU standard infantry, 2TUs tank hunters, 1TU support squad). 1 Lynx Mortar vehicle. Including an Lt. **Total: 1265pts.**

POINTS COSTS

I-M216 Cougar medium tank or command tank: **250pts**;
 I-M214 Lion Ground Attack/AA: **200pts**; I-M44 Lynx heavy APC: **110pts**;
 I-M44c Lynx heavy command vehicle: **100pts**;
 I-M48 Lynx Fire Support /Remote Control vehicle: **110pts**;
 I-M46LM Lynx light mortar: **170pts**;
 I-M63 Puma light tank: **180pts**;
 I-M63M Puma missile tank: **135pts**;
 I-M68C Chariot command vehicle: **60pts**;
 I-M68 Chariot light APC: **90pts**.
 Infantry: standard infantry: **30pts**;
 support squad **35pts**. Heavy Infantry: **35pts**;
 support squad **40pts**;
 tank hunters: **40pts**. 'Palug' remote controlled units: **20pts** each.

Up to 1 additional sergeant could be purchased at **10pts**.