

# Anders' Legion



6MM

## Heavy Infantry Squad

Type	Veteran: <b>4+</b> C/As'l't: <b>3</b>
Move	Infantry: <b>5cm</b>
Defence	<b>7</b> , Light cov' <b>+1</b> , Heavy <b>+2</b>
Weapons	1cm Assault Rifle coil-guns, <b>Sh 2</b> , <b>FP 1/3</b>
Suppress	remove suppression marker (UP TO 4) on <b>4+</b>

### VARIANTS

**Support Squad** with 1cm Assault Rifle coil-guns **Sh 1**, **FP 1/3** & Hypersonic Missile: **Sh 3**, **FP 0/4**

**Tank Hunters** with 1cm Assault Rifle: **Sh 1**, **FP 1/3**, & Buzzbomb: **Sh 1**, **FP 1/6** (short range only)



Heavy Infantry

Anders' Legion

## Heavy Infantry on Skimmers

Type	Veteran: <b>4+</b> C/As'l't: <b>3</b>
Move	Fast, Lt. NoE: <b>10cm</b>
Defence	<b>7</b> , Light cov' <b>+1</b> , Heavy <b>+2</b>
Weapons	1cm Assault Rifle coil-guns, <b>Sh 2</b> , <b>FP 1/3</b>
Suppress	remove suppression marker (UP TO 4) on <b>4+</b>

### VARIANTS

**Support Squad** with 1cm Assault Rifle coil-guns **Sh 1**, **FP 1/3** & Hypersonic Missile: **Sh 3**, **FP 0/4**

**Tank Hunters** with 1cm Assault Rifle: **Sh 1**, **FP 1/3**, & Buzzbomb: **Sh 1**, **FP 1/6** (short range only)



Heavy Infantry on Skimmers

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## Cutlass Heavy Tank

Type	Veteran: <b>4+</b>
Move	Slow, Tracked: <b>5cm</b>
Defence	<b>F 11</b> , <b>S 9</b> , <b>R 8</b> , <b>T 8</b>
Weapons	22cm DS Railgun: <b>Sh 1</b> , <b>FP 2/7</b> . 1cm railgun: <b>Sh 3</b> , <b>FP 1/3</b> . & S/Weapon: <b>Sh 2</b> , <b>FP 1/3</b> . "Manta" Light ATGW: <b>Sh 1</b> , <b>FP 0/5</b> . (no short).

### VARIANTS

**Anti-Air Variant & support:**  
Twin 6cm Railgun: **Sh 2**, **FP 2/5**.  
"Manta" Light ATGW (as above)  
**DV: F 10**, **S 9**, **R 8**, **T 8**. **No Anti Artillery Defence**  
**Anti-Artillery: 2x 17cm Md. Lasers: Sh 4**, **FP 3/5**. **2x 6cm Lt Lasers: Sh 4**, **FP 3/3**. (short/ medium range only).  
**All weapons MUST fire at same target.**



Uralvagonzavod Sabre Heavy Tank

## RANKS

Major  
**LV8**

LPs is 2d6 + 8

Captain  
**LV6**

LPs is 2d6 + 6

Lieutenant  
**LV4**

LPs is 2d6 + 4

Sergeant  
**LV2**

LPs is 2d6 + 2

## Br44 Dragoon T/ICV

Type	Veteran: <b>4+</b>
Move	Medium, Tracked: <b>7cm</b>
Defence	<b>F 9</b> , <b>S 8</b> , <b>R 7</b> , <b>T 7</b>
Weapons	2cm Auto-canon: <b>Sh 2</b> , <b>FP 2/2</b> . Manta Light ATGW: <b>Sh 1</b> , <b>FP 0/5</b> . (no short range). Can carry <b>2</b> infantry TUs - if any on board add 1cm assault rifle coil-guns: <b>Sh 2</b> , <b>FP 1/3</b> - firing left/right/rear.

### VARIANTS

**Br46 Command Car: No infantry or cannon.**

**KleinKrad Reconnaissance Half Track:** Fast, Tracked: **10cm**, **DV: F 9**, **S 7**, **R 7**, **T 6**, Armed with Heavy Support Weapon: **Sh 2**, **FP 1/3** & Manta Light ATGW: **Sh 1**, **FP 0/5**. (no short range).



Scania MV Br44 Dragoon T/ICV

## Halberd Tank Destroyer

Type	Veteran: <b>4+</b>
Move	Fast, Tacked: <b>10cm</b>
Defence	<b>F 10</b> , <b>S 9</b> , <b>R 8</b> , <b>T 7</b>
Weapons	22cm DS Railgun, <b>FArc ONLY: Sh 1</b> , <b>FP 2/7</b> . 1cm Gatling railgun: <b>Sh 3</b> , <b>FP 1/3</b> , Manta Light ATGW: <b>Sh 1</b> , <b>FP 0/5</b> . (no short).

### VARIANTS

**Hunter:** Twin 6cm cm Railgun, **FArc only: Sh 2**, **FP 2/5**. 1cm Gatling railgun: **Sh 3**, **FP 1/3**, Manta Light ATGW: **Sh 1**, **FP 0/5**. (no short).

**Command:** Twin 6cm Cannon, **FArc ONLY: Sh 4**, **FP 2/4**. 1cm Gatling railgun: **Sh 3**, **FP 1/3**



Uralvagonzavod Halberd Tank Destroyer

## DETACHMENTS

Each Detachment is 10 TUs. At least 4 of the TUs should be infantry.

**Infantry Platoon Detachment:** 5 infantry TUs on skimmers (any mix); 2 tank hunter infantry TUs in 1 Br44, 1 Cutlass anti-artillery tank; 1 Br46 command half-track.

**Total: 880pts - 910pts depending on Skimmer mix. Or...**

**Reconnaissance Platoon Detachment:** 5 infantry TUs on skimmers (standard infantry equipment only); 2 support squad infantry TUs in 1 Br44, 2 KleineKrad reconnaissance vehicles. **Total: 830pts. Or...**

**Mechanised Platoon Detachment:** 2 infantry TUs on skimmers (any mix), 2 tank hunter infantry TUs in 1 Br44, 1 Halberd/Hunter tank destroyer; 1 Halberd command; 1 Cutlass heavy tank; 1 Cutlass anti-aircraft tank; 1 Cutlass anti-artillery tank. **Total: 1695pts - 1705pts depending on Skimmer mix**

**Add a Lt. to any of these detachments at 20pts.**

Treat this force - whatever option is selected - as a SINGLE detachment during play. Build a bigger force with an additional detachment and add a captain (40pts) or add two detachments and a major (100pts).

## POINTS COSTS

Cutlass heavy tank: **290pts**; Cutlass anti-aircraft tank: **275pts**;  
Cutlass anti-artillery tank: **300pts**; Br44: **150pts**;  
Br46 command: **100pts**; KleineKrad recce vehicle: **175pts**;  
Halberd/Hunter tank destroyer: **275pts**; Halberd command: **225pts**.

Infantry: **35pts** - on skimmers: **50pts**; support squad and tank hunters: **40pts** - on skimmers: **55pts**;

Up to 1 additional sergeant could be purchased at **10pts**.