

<p>Waldheim Dragons </p> <p>M2A2 ATGW Tank</p> <table border="1"> <tr><td>Type</td><td>Veteran: 4+</td></tr> <tr><td>Move</td><td>Medium, Hv Hover: 7cm</td></tr> <tr><td>Defence</td><td>F 12, S 10, R 9, T 9</td></tr> <tr><td>Weapons</td><td>5cm HI powergun: Sh 1, FP 2/6; 2 x Kestral medium ATGW launchers Sh 2, FP 1/6 No Short Range 1 x 2cm tribarrel powergun: Sh 3, FP 3/3. </td></tr> <tr><td>Defence Systems</td><td>Strip mines, Sh 1 all up to Close 5cm, FP 3/1(3+)</td></tr> <tr><td>Mine Clearance</td><td>Sh 1 at Point Blank 2cm destroys 1 mine counter</td></tr> <tr><td>VARIANTS</td><td>M2-A5 Command Tank: same stats but with no ATGW system. </td></tr> </table>	Type	Veteran: 4+	Move	Medium, Hv Hover: 7cm	Defence	F 12, S 10, R 9, T 9	Weapons	5cm HI powergun: Sh 1, FP 2/6; 2 x Kestral medium ATGW launchers Sh 2, FP 1/6 No Short Range 1 x 2cm tribarrel powergun: Sh 3, FP 3/3. 	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